Starships – Meet the Lone Lady (200dt Far Trader)

So now that I have finally made the descision to include the Far Trader in my Traveller Calendar 2014 submission, I have to get going with the texturing of the vessel. Rob Caswell published a drawing of the Far Trader challenging the DA Community to come up with a paint scheme (or – well – colorizing the ship).



I used his Drawing to create the following paint scheme which is also my current favorite for this ship. I tried to touch a bit on classic 70ies car racing colours (GULF Racing used a light blue and orange coloring).

And now the textured model. I think with a dusty weathering and some more decals I will be good. The bump map, specular map and an admittedly generic hull plating have alteady been added. This works fine for now.

And here comes the drawing...



The tail number states homeworld, ship type, registration number and sector abbreviation and says "Gerim, A2-58738 RD" (RD for Reaver's Deep).

Next image shows the ship grounded with an open Airlock...



Set in a starport scene I'm currently developing...



Stay tuned for future updates.

Comments (0)

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