

T(Transport)-VS22 Type-TI_v0-5

Frontier Transport (Cost OTU: MCr587.9)

Frontier Transport serve mainly Class-C starport near the fringe of the Imperium. They do not normally carry passengers and are known for their relatively cramped crew living quarters, but out on the frontier crews cannot select from an abundance of ships, so that is an accepted fact.

Overtonnage is only very slight (less than 1% and thus ignored without reducing agility).

03	Type-TI_v0-5		2000 t		Bilstein Yards		T, TL15						
	Unregistered		1 shift		In Service		MCr 588.9						
04-07 Hull	#	Component	TN	Q	R	E	B	S	CP	Sq	TL	Tons	MCr
	1	Streamlined Hull, lifters	12							4000	12	2000	142
	1	Landing legs with pads	12						1	40	12	20	20
	1	Flotation hull	12						1	40	12	20	20
	1	Fins	15						1	20	15	10	5
08 Armor	1	AV=15. 1 Blast Plate	15						1		15	0	0
10-11 Drives	#	Component	TN	Q	R	E	B	S	CP	Sq	TL	Tons	MCr
	1	Plant Fuel (2 months)	12							160	12	80	0
	1	Jump Fuel (2 parsecs)	15							800	15	400	0
	1	Jump Drive-2 (V)	15						3	210	15	105	105
	1	Maneuver Drive-2 (V)	15						2	78	15	39	78
	1	PowerPlant-2 (V)	15						2	122	15	61	61
	40	Fuel Purifiers	8						1	80	8	40	4
	4	Fuel Scoops	8						1	8	8	4	0.4
	4	Fuel Intakes	8						1	8	8	4	0.4
	2	Fuel Transfer Pumps	10						1	4	10	2	0.2
16 Control	#	Component	TN	Q	R	E	B	S	CP	Sq	TL	Tons	MCr
	5	Emergency Low Berth	15							10	15	5	2.5
	1	Clinic	15						1	4	15	2	1
	1	Life Support Long Term	15							4	15	2	2
	2	Computer Model/5 std	20						1	20	15	10	54
	1	Standard Bridge	15							150	15	75	5
16b Vehicles	1	Cargo Shuttle	11							190	11	95	22
	1	Air/Raft Enclosed	9							8	9	4	0.1
	1	Grapple Set Triple	15							12	15	6	6
	1	Vehicle Lock	15						1	8	15	4	0
17-18 Control	2	Crew Common Fresher	12							4	12	2	2
	1	Office	15						1	8	15	4	0
	1	Owner Suite	15						1	12	15	6	0.4
	12	Crew Stateroom	12							72	12	36	1.2
	11	Crew Lounge	12							110	12	55	0
	Ctl Consoles=10 Op Consoles=20		Workstations=20										
	Comfort=2		Troops=0				Staff=0						
19 Payload	Demand=-5 Passengers=0		Low=0										
	5	Low Berth	12							5	12	2.5	0.5
	5	Air Lock	12						1	5	12	2.5	0.5
	14	Cargo Hold Basic	15							1540	15	770	0
	1	Cargo Hold Basic	15							180	15	90	0

11	Cargo Lock	15					1	44		15	22	0
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Sensors

#	Component	TN	Q	R	E	B	S	CP	Sq	TL	Tons	MCr
1	LR Surf EMS	15						1		15	0	2.5
1	AR Surf CommPlus	17						1		17	0	1.5
1	AR Surf HoloVisor	18						1		18	0	1.5
1	AR Surf Radar	15						1		15	0	1.5
1	LR Surf Communicator	15						1		15	0	2.5
1	LR Surf Scanner	20						1		20	0	2.5
1	Vd Surf Deep Radar	15						1		15	0	0.6
2	DS Surf EMS	15						1		15	0	7
2	D Surf Densitometer	15						1		15	0	0.6

Weapons

#	Component	TN	Q	R	E	B	S	CP	Sq	TL	Tons	MCR
3	LR T3 Missile	15						1	12	15	6	9.6
3	Fo T3 Fusion Gun	15						1	18	15	9	19.5
4	Vd T3 Sandcaster	15						1	8	15	4	4.4

Defenses

[illegible]