

# Traveller – Star Trader (Solo- or Solitaire RPG)

Today I grabbed [Zozer's Star Trader from DriveThruRPG.com](#) (at less than 5 bucks a bargain, I'd say). And I plan to play a tiny series of adventure trading using that game. I printed it out in EU A5 size to match the format of the LBBs. I plan to play a potentially unhealthy mix of T5 and Classic Traveller with Book 2+ Rules, some house rules and a bit of handwaveium. What ever I use I will document that ion the project site.

Using this I will try to illustrated some (probably only very few) ships or perhaps even scenes to support my star trader's diary.

My reference material will be...

1. [Star Trader](#) by Zozer Games
2. a few 6 sided [Traveller dice](#)
3. [travellermap.com](#)
4. [Traveller deckplans](#) from the web
5. a spreadsheet on my tablet (google tables)
6. some pregenerated characters (which will be described)
7. <http://eaglestone.pocketempires.com>

And last and hopefully not least „imagination“. I want to play a trader on the edge. Maybe a smuggler or a pitential pirate. One who skips maintenance repairs, crew salaries and is otherwise quite nice. He's not Mal Reynolds but Firefly flaor will certainly touch this solo game.